<u>Wake Up Austria!</u>
organized by Denk- und E-Sport Klub Hungry Hippos

<u>Tournament system:</u>
International D-class tournament (EGD)
Japanese rules, handicap 5, 6.5 points Komi
5 rounds MacMahon (EDG-Ranking)
Fischer time: 30 min (start), 20s/stone, 50 min (max time)

The final score is determined using Score, SOS, SOSOS.
In the event of a tie, the tournament management reserves the right to apply further criteria to determine the placements.

1. **<u>Sign up:</u>**
   - Registration via the registration form:
   - http://www.goverband.at/registration/index.php?turnier=2023_Wake_Up_Austria
   - Transfer entry fee to the club's bank account
   - Joining the discordserver:
     https://discord.gg/jUvhkn4vsz
   - Group join request on the go platform:
     https://online-go.com/group/7984

2. **<u>Check-In:</u>**
   - Join the voice channel "gäste-2" or "gäste-3"
   - Write in the text channel #go-turniere: "Check-In"
   - As soon as the admin is ready, the admin pulls you into the voice channel "Go-Admin" and checks with you wheter all points are fullfilled at the "Sign up" step.
   - The Communication with Referee and Admin is just on discord.

3. **<u>Fair Play:</u>**
   - Fairplay is a necessary part of the tournament. It is not allowed to use Joseki dictionaries, AI or any other additional help.

4. **Preparation for the competition game:**
- the admin publishes the current pairings in the Discord text channel #go-turniere.
- Determination of the opponent and their OGS data pulled from the Google spreadsheet which was also published in the text channel mentioned above at the beginning of the tournament
- In the https://online-go.com/group/7984 select the opponoent from the group members and the black player creates the challenge:

- Settings:
    - Game Name: RoundX-BoardY
    - Private: No
    - Ranked: Yes
    - Board Size: 19x19
    - Rules: Japanese
    - Game Speed: Live
    - Time Control: Fischer
    - Initial Time: 30 Minutes
    - Time Increment: 20 Seconds
    - Max Time: 50 Minutes
    - Handycap: None
    - Komi: automatic
    - Your Color: black
    - Disable Analyse: yes

5. <u>Competitive game:</u>
- Playing Fair, concentrated and with a lot of fun
- The top group is obliged to play every game
- If the opponent does not accept within 5 minutes of the start of the round, contact the referee

6. <u>After the competition game:</u>
- As a safeguard, the game link is stored in the corresponding thread ("Round X") in the text channel #go-turniere in order to report the result. If no link was stored, the referee must confirm the results by contacting both players independently of one another. In the event of a disagreement, the game is concluded as not scored.
- If possible, the SGF files are added to the EGD database.

7. <u>Intermediate results, drop-outs:</u>
will be posted on the following social media channels depending on the resources available:
- Facebook: https://www.facebook.com/DEKHungryHippos
- Instagram: https://www.instagram.com/dek_hungry_hippos
- Twitch: https://www.twitch.tv/hungryhippos_support
- Twitter: https://twitter.com/HungryHipposAT

<u>Drop-Outs:</u>
- Please report to the referee (voice-channel: Go-Referee)
- Players in the top group have to play all games, games will be counted as a defeat (resignation) if they don't show up

8. <u>Prices:</u>
Winners of places 1.-3. will be contacted either by e-mail or via discord.
Same procedure for winners with 4/5-wins

9. <u>Video transmission</u>
By participating in this tournament, the participants accept the transfer of their data (OGS, EGD, name,...) to the Hungry Hippos social media channels.

10.   <u>Thank you for participating in our online tournament!</u>